

Tele-Boom Tourno Sat 25th April

The teams

Chemistry teachers vs the rest of the world.. That is Tom and Martin vs Adam and Michael.



The Time

3.30 PM UK 4.30 PM Germany

The Place

A field near you

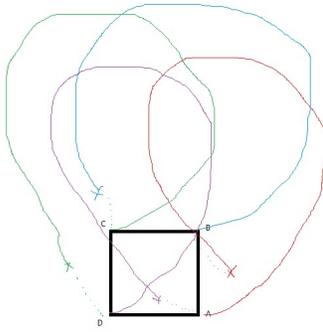
The Games

1 Fast Drop - Throw a boomerang 5 times. Each time return to the center circle to throw a 20m boomerang. After throwing you cannot touch the boomerang until it has stopped moving – in other words you must not catch or stop the boomerang, you must drop it. Take your shortest time of 2 rounds

2 Fast trick catch - Aim: Complete the first 10 (singles) trick catch as quickly as possible. But you don't have to make a catch – after 4 throws, you move on to the next catch even if you didn't get the catch. So if you are stuck – you might want to throw a fast catch 4 times and move on to the next catch. In fact, you could just make 40 catches with your fast catch boomerang but we think it might be better to try trick catches for at least the easier ones. Take your shortest time of 2 rounds? If you can be bothered 😊

3 MTA Accuracy – Aim: throw an MTA that lands on the centre point. Mark a point that you will aim for, but you do not have to throw from this point. You can throw from any place on the field. Throw your mta and your partner will time it. When you catch count the paces (1m) to the centre point. Subtract the paces from the time. E.g. Time = 33.8 seconds, paces = 22 paces (22 m from centre) Score = 33 – 22 = 11. You can have a negative score. If you drop then the time is 0 so your score is minus the paces. Total of 5 throws

4 Fast Australian Square - Mark a square 20 m x 20m. Throw from the first corner of the square and catch it. Run to the next corner and throw again if you drop repeat the throw. When you catch, run to the next corner and throw again. Catch and run to the 3rd corner to repeat, then the 4th corner. When you make the 4th catch run to the first corner, and stop the clock. Fastest time wins – best of two rounds. So if you are skill full you can get the boomerang to fly to the next corner?



5 The Pint / 500ml + 3 Drink this as fast as you can then make 3 fast catches.

- Water – double the time
- Beer – record the time
- Wine – half the time
- Whisky – Don't be silly Michael Blanquett!
- Best time of as many rounds as you like
- Safety: Drivers may only make 1 attempt using beer or water.